

Connector development

We welcome everybody to develop new connectors. The Flattiverse server currently supports two protocols:

- [An encrypted binary protocol](#).
- An UTF-8 text protocol.

A reference implementation of the binary connector written in C# can be found [on github](#).

Please refer to info@flattiverse.com if you are a developer and want access to this wiki so that you can put your documentation here.

Server status

The server is currently accepting connections on `galaxy.flattiverse.com` on port 80. You need to use one of the following usernames along with the password `Password`:

- `Anonymous`
- `Player0`
- `Player1`
- `Player2`
- `Player3`

`Join` command works for universe `Development` but not for the universe `For The Noobs`. (Just so you can test the server replies.) Currently `Universes`, `Teams`, `Galaxy(i)e`s and `UniverseSystems` are transferred to the connector, other things could be queried by using the `async foreach` or other endpoints.