

Ammunition Characteristics

The various ammunitions have different characteristics:

Ammunition Color	Damage	Speed	Explosion	Special Ability
Red	4 (Normal)	2	15	Nothing
Orange	4 (Normal)	3	15	Nothing
Yellow	8 (Double)	2	15	Nothing
Green	4 (Normal)	2	30	Nothing
Cyan	1 (Very Weak)	2	60	Nothing
Blue	16 (Quad)	0.25	10	Nothing
Magenta	4 (Normal)	2	15	Cruises to next target in range.